# Modeling urban traffic heat flux in the Community Earth System Model

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## Introduction: Anthropogenic Heat Flux (AHF)



Global average AHF is ~1% of greenhouse gas forcing (Flanner, 2019).

#### Three sources of AHF in urban areas:



Building heating & air conditioning (~15-50%)



Traffic (~15-50%)



Human metabolism (~5-8%)

Jin et al. (2019). https://doi.org/ 10.1038/s41597-019-0143-1

# Gaps and Needs



# Gaps and Needs



#### Representation and Parameterization of traffic-related processes





 $Q_{traffic}$  is traffic-induced sensible heat flux, added to the surface energy balance as a separate component from the overall  $Q_h$  (Equation 2):

$$\begin{split} R_n &= SW_{down} - SW_{up} + LW_{down} - LW_{up} \\ &= Q_h + Q_{le} + (Q_g - Q_{ac} + Q_{heat} - Q_v) - Q_{heat} - Q_w - Q_{traffic} \\ &= Q_h + Q_{le} + Q_g - Q_{ac} - Q_v - Q_w - Q_{traffic}. \end{split}$$

The model assumes the AHF coming into the climate system is from building energy consumption and urban traffic (Equation 3):

$$AHF = Q_{heat} + Q_w + Q_{traffic}$$

In the real world, traffic heat influences the ground and air instantaneously.

(2)

(3)

In the model, we simplified them as one variable  $Q_{\text{traffic}}$ , and added it to the ground first.

**Q**<sub>traffic</sub>

$$\begin{split} Q_{traffic} &= \frac{E_{total}}{A_{improad}} \\ &= \frac{E_{vehicle} \cdot N_{lane} \cdot Flow_{vehicle}}{Speed_{vehicle} \cdot Width_{improad} \cdot 3600}, \end{split}$$

- $Q_{\text{traffic}}$ : Traffic sensible heat flux (W/m<sup>2</sup>)
- *E*<sub>total</sub>: Total traffic heat release rate (W)
- A<sub>improad</sub>: Area of impervious road (m<sup>2</sup>)
- *E*<sub>vehicle</sub>: Heat release rate per vehicle (W)
- *N*<sub>lane</sub>: Number of vehicle lanes
- *Flow*<sub>vehicle</sub>: Number of vehicles per hour per lane (vehicles/hour-lane)
- Speed<sub>vehicle</sub>: Vehicle speed (m/s)
- *Width*<sub>improad</sub>: Width of impervious road (m)



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 $N_{\text{lane}} = 0, 1, 2, 4, 6.$  Width<sub>improad</sub>: Width of impervious road. *Width*<sub>lane</sub>: Lane width (3.5 m).

$$Width_{improad} = \left(\frac{H_{roof}}{HWRatio}\right) \cdot \left(1 - F_{perroad}\right),$$

*H*<sub>roof</sub>: Roof height. *HWRatio*: Canyon height-to-width ratio.  $F_{\text{perroad}}$ : Fraction of pervious road.

(1) N<sub>lane</sub> and Width<sub>improad</sub> are two morphological parameters, calculated based on CTSM's default surface input data (i.e., H<sub>roof</sub>, HWRatio, F<sub>perroad</sub>).

We estimated traffic heat in a bottom-up approach rather than a top-down approach using energy inventories.



AADT: Annual average daily traffic volume. SF: Scale factor at the hour of the day.

② *E*<sub>vehicle</sub> and *Flow*<sub>vehicle</sub> are time-varying, considering technology development and future energy transition.

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Model time step



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- Speed<sub>vehicle</sub>: Vehicle speed (m/s)
- Width<sub>improad</sub>: Width of impervious road (m)

 $Speed_{vehicle}(t) = Speed \cdot SFRain_t \cdot SFSnow_t,$ 

Speed: Constant vehicle speed (40 km/h). SFRain: Scale factor of rain. SFSnow: Scale factor of snow.

 $\begin{array}{l} \text{K} & \text{Rakha et al. (2012)} \\ & \text{SFSnow(t)} = \begin{cases} 0.96, & 0 < Snow_t \leq 0.000353 \\ 0.92, & 0.000353 < Snow_t \leq 0.000706 \\ 0.91, & 0.000706 < Snow_t \leq 0.00353 \\ 0.87, & Snow_t > 0.00353 \\ 1.0, & Snow_t = 0 \end{cases} \\ \text{Liu et al. (2017) } \left( 1.0 - 60 \cdot Rain_t, & 0 < Rain_t \leq 0.00083 \right) \end{array}$ 

SFRain(t) = 
$$\begin{cases} 1.0 - (90 \cdot Rain_t + 0.0425), & Rain_t > 0.00083\\ 1.0, & Rain_t = 0 \end{cases}$$

③ Speed<sub>vehicle</sub> accounts for the secondary impacts of weather conditions.

We estimated traffic heat in a bottom-up approach rather than a top-down approach using energy inventories.

# **Model Modification**



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Fig. Workflow of incorporating urban traffic modeling in the Community Terrestrial Systems Model (CTSM).

# Case Study 1: Capitole of Toulouse, France (FR-Capitole), 2004



Understanding traffic capacity of urban networks. (2019). https://doi.org/10.1038/s41598-019-51539-5 European Automotive Manufacturers Association. (2021). Vehicles in use, Europe 2021.

## Case Study 2: Manchester, UK (UK-Manchester), 2022



European Automotive Manufacturers Association. (2024). Vehicles on European Roads 2024.

Traffic rush in the afternoon

### Improved Turbulent Heat Flux at FR-Capitole



- $Q_{\text{traffic}}$  narrowed the underestimation of sensible heat flux, particularly in summer and during the day.
- $Q_{\text{traffic}}$  is partitioned for sensible heat and latent heat. So both energy and moisture are influenced.

#### Improved 2 m Air Temperature and Relative Humidity at UK-Manchester



- Higher  $\Delta T_{air}$  in winter than in summer
- Higher  $\Delta T_{air}$  at night than during the day

- More RH reduction in winter than in summer
- More RH reduction at night than during the day

### Better AHF? Hard to say.

Data source	Method	Sectors	FR-Capitole	UK-Manchester
CNTL simulation	Bottom-up	H H	6.45 for 2004	9.99 for 2022
TRAF simulation	Bottom-up		27.91 for 2004	25.68 for 2022
AH4GUC for the 2010s	Top-down		41.78	21.4
Jin et al. (2019) for 2015	Top-down		19.6	29.9
AH-DMSP for 2010	Nighttin	ne light data	0.1	0.6

- AH4GUC: Varquez et al. (2021). Global 1-km present and future hourly anthropogenic heat flux.
- Jin et al. (2019). A new global gridded anthropogenic heat flux dataset with high spatial resolution and longterm time series.
- AH-DMSP: Yang et al. (2017). A new global anthropogenic heat estimation based on high-resolution nighttime light data.

## **Temperature Responses to Traffic Heat**

**Densely built-up areas** were more likely to experience greater traffic-induced temperature increases than sparsely built-up areas.



#### **FR-Capitole**

- Narrow canyon
- Less pervious road
- More buildings

#### V

#### **UK-Manchester**

- Wide canyon
- More pervious road
- Less buildings

#### Traffic-Induced Urban Warming Effects

Similar traffic volume, different temperature increases.

Vehicle-related factors on Q<sub>traffic</sub>:

- Traffic volume
- Vehicle types (i.e., gasoline, diesel, hybrid, electric)
- Traffic diurnal cycle

Urban surface factors on  $Q_{\text{traffic}}$  absorption:

- Densely or sparsely built-up
- Narrow or wide canyon
- Pervious road (evaporation)

Sensitivity to Q<sub>traffic</sub>:

• Background climate (i.e., temperate, tropical, polar, arid

Site name	FR-Capitole	UK-Manchester	
Annual mean Q <sub>traffic</sub> (W/m²)	22.23	16.27	
Ground temperature increase (°C)	0.64	0.38	
2 m air temperature increase (°C)	0.4	0.25	
Indoor temperature increase (°C)	0.27	0.05	
AADT (vehicles/day-lane)	4404	4697	
Vehicle type	40.6% gasoline and 59.6% diesel	59.4% gasoline, 34.7% diesel, 4.9% hybrid, and 1% electric	
Traffic rush hour	08:00	16:00	
Canyon height-to-width ratio	1.32	0.75	
Fraction of roof	0.62	0.35	
Fraction of pervious road out of total canyon floor	0.26	0.69	
T_BUILDING_MIN (°C)	11.95	16.95	
Background climate	Temperate	Temperate	

## **Future Direction**



- Time-varying traffic volume
- Time-varying vehicle type

#### **Global simulations**

- (Coupled simulation) Atmospheric response to traffic-related AHF
- Urban heat mitigation under energy transition scenarios (moving from ICEVs to EVs)
- Intercomparsion with existing inventorybased global AHF dataset

#### Single-point simulations

 Model validation at more urban sites such as the Urban-PLUMBER, with different traffic and climate conditions

Thanks! Any questions or comments?